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| Title: | Start |
| Description: | After the player clicks start |
| Test steps: | A random word will appear as symbols after the player clicks start. The player will have to guess the letters that the random word is made up of and click on the right letters from A to Z, whichever letter that the player thinks, is inside the random word given. |
| Expected results: | The game will start by giving a random word that will appear as symbols which the player will then need to guess |

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| Title: | Correct word |
| Description: | If the player clicks on the correct word |
| Test steps: | If the player guessed a correct word and clicks it, the correct word cannot be used again, however, the correct word will display over the symbol where it can be applied. All the correct words guessed will also be shown below the random word. If the player clicks on all correct letters and completes the random word given, the score counter will go up by 1 and a new random word in symbols will come out |

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| Expected results: | Once the correct letter gets selected, the letter will display over the symbols. The same letter cannot be used again The used letters will show under the random words box The score will go up by 1  The game will continue with another random word |

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| Title: | Wrong word |
| Description: | If the player clicks on the wrong word |
| Test steps: | The fail counter will go up by one if the player clicks on the wrong word. The player only gets to make a maximum of 5 wrong attempts before he/she is alerted to replay with a new word, wrong words will not be shown to the user, unlike the correct words. |
| Expected results: | If the player clicks on the wrong word the fail counter will go up by one The player can only get 5 words wrong  There will be an alert telling the player to restart and a new word will display  Whichever wrong word that the player selected will not be shown. |